

BYLAWS
OF
East Sacramento Little League
Amended as of December 15, 2009

DEVELOPMENT OF BYLAWS

1. The East Sacramento Little League (the “ESLL”) is governed by the latest version of the Little League Official Regulations and Playing Rules and the Operating Manual. These Bylaws are only intended to address those issues that are not covered or are presented as optional in these official Little League publications.
2. Regular Members are defined to include the parents of each player, all elected Board members, all approved managers and all approved coaches. To the extent a Regular Member does not have a player in the ESLL and has not paid a player registration fee, as required by Little League he or she shall pay a member fee of five dollars (\$5).
3. Each year the ESLL Board shall review, and if deemed appropriate, update and amend these Bylaws.

CODE OF CONDUCT

4. All Board members, managers, coaches, team parents, parent helpers and umpires shall complete a Little League “Volunteer Application.”
5. As required, volunteers shall submit to, and give permission to ESLL to conduct, a background check, which may include a review of sex offender registries, child abuse, and criminal history records. This includes Board Members, managers, coaches, team parents. It also includes any individual who has regular contact with players (e.g., a parent that regularly helps at practices).
6. ESLL recognizes that the character traits that embody sportsmanship are best learned and encouraged when put into practice. By doing so, parents, managers, coaches, and players can model and learn honor, respect, integrity, and citizenship. Therefore, every player, parent, coach/manager shall sign a 3-way contract prior to participating each season with ESLL. Each party is bound to the responsibilities outlined in the contract. Failure to adhere to the contract may result in disciplinary action.

BOARD APPOINTMENT

7. Each year a Board of Directors (“Board”) shall be elected to operate ESLL. At a minimum, the Board shall consist of a President, Vice President, Treasurer, Secretary, Player Agent/Registrar (“Executive Board”).
8. Any Regular Member is eligible for nomination to the Board.
9. Board nominations and volunteer applications for the following season will be accepted at the ESLL Snack Bar/Information Hub between late April and early May of the current season.
10. Names of all nominees will be presented to the Board. The Board, or a Board member appointed by the Board and will contact each nominee to confirm his or her willingness to serve on the Board and, in late May, the Board will prepare a slate of proposed Board members for the upcoming season. This slate of nominees will be posted at the Information Hub.
11. Ballots will be made available to all Regular Members from late May through early June. Signed ballots can be returned at the Information Hub. Voting through the ESLL website may also be used.

12. Board election results for the next season shall be posted in June prior to the conclusion of the current season.
13. The Board shall be elected for the period of one year. This term shall run from mid July.
14. Vacancies that occur during this term shall be filled as needed by majority vote of remaining Board members.

BOARD OPERATIONS

15. All Board Members are expected to regularly attend Board meetings. Failure to attend may result in removal from the Board.
16. All Board Members shall be entitled to one vote. To the extent two Board Members decide to share one Board position, that position is entitled to one vote.
17. Five Board Members shall constitute a quorum and a simple majority of those eligible to vote shall carry a vote.
18. In order to vote on any motion carried over from a previous meeting, the Board Member must have attended the preceding meeting.
19. The Vice President is responsible for developing the game schedule.
20. The Vice President is also responsible for developing a practice schedule (including use of the batting cages). Each manager will be allowed to select two practice times during the respective drafts. Depending on availability, additional practice slots may be offered at the discretion of the Vice President. Once the practice schedule is finalized, however, teams are only allowed to practice on the ESLL fields at their regularly scheduled times.
21. Each year the Board shall prepare a list of Board Member position descriptions, which will be set forth in a separate addendum and incorporated into these Bylaws as if set forth in full. Board Members who do not meet their position descriptions may be removed by a vote of the Board.
22. The ESLL bank account shall have four officers as signers on the account and require two signatures for all disbursements.
23. The Treasurer shall keep league financial records. The Treasurer shall submit a written report to the Board on a monthly basis.
24. An independent audit of the books shall be conducted on an annual basis on or before late September.
25. The Secretary shall attend the Draft and All Star selection meetings and keep notes on what occurred.
26. During the off-season, which is defined as August 1 through September 30, the Executive Board minimum requirement will be suspended, as long as there is a quorum of five regular members in place to vote on matters as they arise. A simple majority of the quorum shall carry the vote.

REGISTRATION

27. Early Registration shall occur in November. Regular Registration will occur during December and tryouts shall take place in January. However, players can continue to register thereafter in accordance with Little League rules.
28. ESLL offers early registration fees and multi-player discounts. Each year the Board shall determine a fee schedule.
29. No refunds. A refund minus the cost of baseball uniforms and a \$15 processing fee will be given only in the event of an injury which prevents the child from playing for the rest of the season or so much of the season that it is not worth the child coming back.

MANAGER SELECTION

30. The Player Agent/Registrar shall provide the Board with an estimate of the level of registration. This estimate will be used to determine the number of teams and, therefore, the number of managers that will be needed. It is in the best interest of ESLL to try and have a minimum of four teams at each level of baseball.
31. The ESLL President has responsibility for selecting managers, subject to the approval by the Board. This will be done in consultation with a nomination committee, which will consist of five Regular Members who are not manager candidates.
32. Managers shall be notified of their selection on as soon as practicable.
33. Managers and coaches are expected to attend training, which will focus on: (a) safety, (b) skill development, (c) rules and decorum, and (d) practice drills and techniques.

TRYOUTS

34. The Player Agent/Registrar is responsible for conducting tryouts.
35. All 9-12 year old baseball players must attend and participate in one tryout session to be eligible for the draft. As specified in Little League Rules, all 9–12 year olds are eligible to be drafted onto a Major team. If a parent/guardian has a strong desire for their child of this age to not play on a Major baseball team, they should inform the Registrar at the time of registration. This information will be passed on to Major baseball managers, and they are bound to follow these requests, unless the Major Manager convinces the player's parent/guardian otherwise. However, if the player has already played two years of AAA level baseball, they will automatically be eligible for the Major Draft. If they have played two years of AA level baseball, they will automatically be eligible for the AAA Draft. All softball players must attend one try-out.
36. The respective Player Representative will assess the skill level of any player that does not participate in at least two full tryout sessions. These players will either be drafted or assigned to a team.
37. Tryouts will be scheduled for two weekends during January. A make up day will also be scheduled to accommodate inclement weather.
38. Only approved managers or manager designees are permitted to assess players during tryouts.

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39. Following tryouts, the managers within each of the levels (i.e. AA, AAA, Majors and Softball) shall rank each of the players (including each of the managers' children) in terms of skill by assigning each player a 1, 2, 3, or 4 ranking (with 1 being most skilled) with an equal numbers of players at each level. All 12 year olds must be drafted into Majors for baseball and softball. After each of the players is ranked, the managers take turns drafting all of the players ranked 1. After all of the players ranked 1 are chosen, the managers take turns drafting all of the players that are ranked 2. Managers then precede to the pool of players ranked 3, and then to the players ranked 4. A manager must pick their child in the appropriate round. Managers keep the team they drafted. Trades may occur after this draft procedure only in accordance with ESLL Bylaw #45.
40. ESLL adopts "Draft Rule B" from the Operating Manual. This means that all teams are dissolved at the end of a season and all players are redrafted each year.
41. The following people shall attend the draft for each division: the selected Managers, Player Agent/Registrar, Player Representative, President, Vice President and Secretary.
42. Any 9-year-old who makes the 9-10 All-Star team is encouraged to be eligible for the Major draft the following season.
43. Any 9 year old who has played two seasons of baseball in the AA Division and who desires to play AAA will be selected no later than the 10th round of the AAA draft. Any 11 year old who has played two seasons of baseball in the AAA Division and who desires to play in the Majors will be selected no later than the 10th round of the Major draft. Any player 10 years old or above, if not drafted into the Majors, must be selected no later than the 10th round of the AAA draft.
44. The Player Agent/Registrar shall assign players who register after the draft to a team.
45. No trades shall be made by and between teams unless first approved by the two managers involved and the Player Representative. In determining whether to approve such trade, the Player Representative shall consider the opinions of all of the managers in the affected level and the effect on the competitiveness of all of teams in the affected level. Unless also approved by the President, no trades shall be approved after the third full day following the draft.

LEAGUE PLAY

46. Each baseball and softball team (excluding T-ball) must provide a scorekeeper for each game. The scorekeeper will use a book provided by ESLL. The home team installs, operates, and puts away the electronic scoreboard equipment. The visiting team is responsible for designating an adult to be an official pitch counter for each game. The managers will sign the official pitch count form and it will be filed in the Snack Bar immediately following each game.
47. ESLL does not adopt the optional ten (10) run rule ending a game after the 4th inning (Rule 4.10.e.2). District rules for inter-league games would take precedence over this local rule.
48. All baseball and softball players shall play a minimum of nine (9) defensive outs and one (1) at bat in every game. These requirements are over and above the minimum six (6) defensive outs and one (1) at bat per game per player required by Little League rules. For any division that is involved in inter-league play, District rules shall apply to all games for that season.
49. Both teams must have at least one representative to prepare the field before the game (home team) and at least one representative to drag and water the field and put equipment away after the game (visiting team). One manager or coach from each home team playing the last game of the day shall remain at the field until the Snack Bar is closed. For inter-league games played at home, the home

team shall be responsible for field prep and clean-up, as well as having a representative remain at the field until the Snack Bar is closed.

50. ESLL adopts the option to bat the bench at all levels of baseball and softball (Rule 4.04). The side is retired when three defensive outs have been made or 10 batters have batted in the inning (including the last inning). (The 10 batter rule does not apply to Major level baseball and a half inning's play continues until three outs are made.) The inning shall end when any out is made on a ball put in play by the 10th batter, or the 10th batter strikes out, or when the batter and all preceding runners have scored, or in AA play, under the conditions of 53(e). The inning may not end on a walk or hit batter unless the offensive manager states prior to the last at bat that the offensive team will accept a walk or hit batter. For any division that is involved in inter-league play, the ESLL manager shall request that the non-ESLL team also bat the bench. If the non-ESLL team refuses, then ESLL must also only bat the lineup of players in the field.
51. T-ball games shall consist of a minimum of three innings and a maximum of one and one half hours (4.10.f). T-ball teams shall bat the roster every inning regardless of the number of outs made. The entire T-ball team shall play defense in each inning.
52. Due to multiple games scheduled for each field, all Saturday games (except for Major baseball) shall have a two-hour time limit. No new innings may start after 2 hours, unless the game is tied. Tied games will be played until the visiting team has scored more total runs than the home team in any completed inning, or the home team scores the winning run in an uncompleted inning. Divisions playing inter-league games follow District Rules.
53. Prior to a game each team will have 15 minutes to warm-up on the field. The visiting team shall warm-up first. A team shall forfeit all or part of their warm up time if they are not prepared to start warm-ups on time. Teams may not have batting practice on the field during pre-game warm-ups.
54. The infield fly rule applies to all play (except for AA baseball).
55. The following local rule applies for all AA and AAA baseball and softball: Little League rules stipulate that a maximum of five runs by any team in AA and AAA baseball or Minor softball can be scored in one inning. ESLL will follow this rule, but has adopted the option of having an open sixth or final inning where this five run maximum rule does not apply for either team.
56. If a player misses three consecutive games it is the responsibility of the manager to notify the appropriate player Representative of this occurrence. The Player Representative is then to contact the player's parents and find out how long the player is expected to be out. If the period is longer than three weeks after the first game missed, the player's parents are to be informed that the player will need to sit out the entire season. The player will then be replaced with an appropriate age player on registration-based waiting list, or with another qualified player brought up from a lower level. If a player's parents say that a child is expected to miss fewer than three weeks, but does miss three weeks after the first game missed, the player is automatically replaced.
57. The following local rules apply for AA baseball games.
 - a. Except as set forth below, managers shall not deviate from the Little League Official Regulations and Playing Rules.
 - b. Managers must agree on the speed of the pitching machine prior to each AA game and advise the umpire of said speed. If the managers cannot agree, the umpire will set the speed.
 - c. Batters may not receive a base on balls in AA games. Batters hit by a pitch shall take first base. During the first half of the season, the umpire shall warn the batters only once during an at-bat before calling a 3rd strike. During the second half of the season the umpire shall not warn the batters before calling a 3rd strike.

- d. Bunting and stealing are not allowed in AA games.
- e. Runners in AA games must return to the prior base if less than halfway to the next base, or continue no further than the next base if more than halfway to the next base, as soon as the defensive team has reasonable control of the ball anywhere on the infield and does not attempt to make a play. "Reasonable control" shall be demonstrated by the player raising the ball above his/her head, and is a judgment made by the umpire, which shall be indicated by calling "time."
- f. If a hit ball strikes the pitching machine, the ball is dead, the batter advances to first base and base runners each advance one base.

LEAGUE CHAMPIONSHIPS

- 58. For AAA and Major baseball, the team in each division with the best first half record will be the first half winner. The team with the best second half record will be the second half winner. If the same team wins both halves, they will be regular season winner. If different teams win each half, there shall be a play-off game to determine the season winner. If there is a tie in either half, the head-to-head records for that half will determine the winner of that half.
- 59. For AA baseball, there will be no championship game. The team with the winning record in the second half of the season will be the division champion. In the event of a tie, trophies will be awarded to both teams.

All Star Selection

- 60. All AAA baseball and Major baseball managers must present their scorebooks at the time of All Star selection. For all of the players they wish to nominate for All Star consideration, they must provide statistics on their batting average, strike outs, and on-base percentages; and whether these statistics were calculated with or without errors taken into consideration. Failure to bring these statistics may disqualify a player from All Star consideration.
- 61. The 11-12, 10-11, and 9-10 year old all stars teams will consist of at least 12 players per team. Four designated alternates will be chosen and only the Player Agent will keep the record of who these are. The alternates are not announced and only called up to play if needed. Alternates may not practice until needed.
- 62. The 11-12 year All Stars will be elected in the following manner:
 - a. Each Major baseball team player shall vote for six (6) Major players. Players may not vote for players on their own team. Managers of the Major teams shall vote for the remaining six (6) players and four (4) alternates as provided in Bylaw #62(b). The Major Softball managers will select the 11-12 year old Softball All-Star team.
 - b. The Major baseball managers will elect the remaining six (6) players and four (4) alternates by casting one vote for ten (10) players. The six (6) players with the most votes will make the All Star team. The players receiving the next four highest votes shall be named alternates. Ties for equal numbers of votes will be broken only as necessary to define who makes the team. Major baseball managers will cast one vote for each undetermined place on the team from the list of only those players involved in the tie. Those involved in the tie but not

selected for the All Star team shall be named as alternates and the remaining alternates named according to the next highest votes from the initial voting.

- c. All alternates will be ranked in desired order of selection and the Player Agent shall adhere to these rankings when notifying them of their eligibility.

63. The 9-10 year old All Stars will be elected in the following manner:

- a. Major baseball managers will nominate 9-10 year olds who played in Majors during the regular season. A player must receive a majority vote from the Major managers to be elected. Each Major manager may cast one vote per player.
- b. The remaining 9-10 year olds required to field a team of twelve (12), and four (4) alternates, will be elected by the AAA baseball managers. Each AAA baseball manager shall come prepared to discuss the ability of his/her players and provide recommendations, in the form of nomination, as to which players he/she feels should be considered for the team. The players receiving a vote of 80% or greater will be selected each round and named to the All Star team until such time that all players in said category have been selected
- c. The Major Softball managers will determine which 9-10 year olds who played Majors Softball during the regular season will be placed on the 9-10 Softball All Star team.
- d. The remaining 9-10 year old softball players required to field a team of twelve (12), and four (4) alternates, will be elected by the Minor Softball managers.
- e. All alternates will be ranked in desired order of selection and the Player Agent must adhere to these rankings when notifying them of their eligibility.

64. Managers or a designated coach must attend the All-Star meeting or waive their right to vote for players, managers and coaches. The Player Agent shall chair the All-Star election meetings. Only the Player Agent, managers, approved coaches, President, Vice President, and Secretary are permitted to attend the All-Star election meetings.

65. The Majors baseball and AAA baseball All-Star managers will be selected based on which manager wins the League Championship in his/her respective division, inclusive of inter-league play if applicable and subject to those games which count in the overall standings. Notwithstanding the foregoing, this selection will be subject to the approval of the Board after considering, among other things, whether the manager has a child on the All Star team and the manager's ability to invest the necessary time and energy, and the best interest of the team and ESLL. Each manager shall select his/her own coaches from the pool of eligible coaches and managers, subject to the approval of the Board.

66. The Major Softball All-Star manager and one coach will be elected by a vote of the Major Softball managers. The Player Agent shall vote only if necessary to break a tie. The elected manager may choose one additional coach. The Minor Softball All-Star manager and one coach will be elected by a vote of the Minor Softball and Major Softball managers. The softball Player Agent shall vote only if necessary to break a tie. The elected manager may choose one additional coach.